

VCMI

VCMI is an open-source project aiming to reimplement HMM3:WoG and SoD game engines, giving it new and extended possibilities.

VCMI installation

```
sudo dnf install vcmi -y  
sudo apt-get install vcmi -y
```

[Google Drive](#) /VCMI/.

```
vcmbuilder --gog  
$HOME/Общедоступные/Playground/VCMI/setup_heroes_of_might_and_magic_3_complete_4.0_(3.2\)_gog_0.1_(77075\).exe
```

```
vcmbuilder --gog  
$HOME/Public/Playground/VCMI/setup_heroes_of_might_and_magic_3_complete_4.0_(3.2\)_gog_0.1_(77075\).exe
```

Extract data to:

```
cd $HOME/.local/share/vcni/
```

[Installation on Linux](#). [Обсуждение](#).

Смежная игра

Related article – FHeroes2: [fheroes2](#) is a recreation of Heroes of Might and Magic II game engine.
Another one: [Free/Libre Action Roleplaying Engine](#).

From:

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Permanent link:

<https://dragonserw-ru.serw.lclients.ru/playground:playground?rev=1791405942>

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